

# MINUTES

## Darwin Tabletop Gamers Executive Committee Minutes

**Friday 2 October 2015**

The meeting was opened by John Lim at 7:25

### **In attendance**

John , Rob, Mia, Brad, Ross, Alex

### **-Buy Swap and Sell Updates**

Ross provided a list of proposed rules (see attached document) to govern the Buy and swap page and the committee discussed all the points listed and agreed to the proposed rules with the following provisos:

-The committee noted that it reserved the right to go back and look at the rules again if any issues arise,

-And DTG would not offer to provide an escrow service, stating that any arrangements for payment and delivery must be made between the effected parties.

Motion passed unanimously

### **-Insurance Update**

Due to the difficulties and lateness of the insurance company getting back the relevant document back to us the treasure was unable to provide us a better idea of the situation and will report back at the next meeting.

-from what information we had been given it seems that the Club will be paying an additional \$334 a year to change from paying yearly to paying monthly.

The upside to this is that it will give the club the flexibility to change insurance providers, when we find a better provider, in addition to this if no better offer can be sourced by the end of the financial year it will allow the club to return to the yearly payment schedule that will sync with the financial year.

Motion to change to monthly payment schedule was passed unanimously

### **-Grant Lindsay**

-Issues around pay on the day: While the committee realized that the new policy of pay at the door does disadvantage War gamers, It was decided that we had to change , reasons in favor of the change were:

-The old way was disruptive to peoples gaming

-collecting pay on entry looks more professional

-While the change is disruptive to old members the inflow of new blood into the club due to generation change makes it a good time to introduce this new policy.

-It provides a fairer model for everyone as pays on entry to the club, no more people coming into the club watching and disrupting other people's games only to leave without paying

-Committee members felt intimidated by some club members when they had to collect the pay on the day.

The Only down side that the committee could find was that it did disadvantage some gamers who came to the club but might not be able to find a game for the day, the Committee sympathizes with these players and is aiming to update the website to allow for better game coordination

Motion to change to pay at door was passed unanimously

#### **-Delegation Reinforcement**

The Chairman wished to once again reinforce the importance of delegation due to the increased workload the delegation of responsibility is vital to the running of the club.

#### **-Bank Fee's**

The treasurer has been making appointments to see if he can find a better bank for the club to do its banking through due to the fee that we are being charged at People Choice.

Brad and Mia will continue to look into this.

#### **-Membership cards and ID**

Due to Damon being called into to work he was unable to update the committee on this matter and will look into again at next meeting.

In his absence it was decided that the club would look into the creation a new club logo, with the aim that we source the design from the club members themselves with the possibility of having a small prize for the winning design

- Alex to look into making up rules and parameters for new design for next meeting.

#### **-Social Media**

-Where are we at? Mia to create new Composite banner head for the club Facebook page for next meeting.

- Webpage Committee will look into again after new logo has been chosen.

In recognition of Dave Howie continuing support of the club through the provision of the Club website he is to continue to receive free entry to the club.

### **-Advertising and Poster**

Waiting on the new logo before we progress on this matter.

### **Board Game Day**

-How Often: Look to do it 6 – 7 Weeks after Magic pre-releases to avoid clashing

-How to promote: It was decided that we would try to Hype Games Day via the Club face book page, word of mouth and possibly by posting a notice up in NT comics.

-How to advertise: See above

-What Games to play?,: for the first games day it was decided that the Committee members would ransack their games collection to locate games that could accommodate 5+ players while keeping the run time low to allow for people to try multiple games. , the Committee will compile a list of their picks at next meeting from the possible selections.

-Structure: for the first games day it was decided to keep it to short games with 30-1 hour runtime to allow for magic players short attention span. More detail would be discussed when list of games has been decided.

### **Community Grants**

It was decided that the Club is not currently in a position to make use of the community grants on offer from Darwin City Council. At this point of time.

### **-Vending Machine**

The committee will talk to the Bridge club to gauge their opinion on having a vending machine in their club.

Brad to update the committee once he has made contact with the new bridge club committee.

### **Next Meeting**

16/10/2015

Motion to adjourn was made at 8:35 and was passed unanimously.